

Introduction | ATM10



atm10.siriusmc.net

Version · 6.6

All The Mods 10 (ATM10) is a massive Minecraft modpack featuring 470+ mods and a comprehensive quest system to guide your progression. Designed for long-term gameplay, ATM10 includes a built-in endgame goal in the form of the ATM Star, a powerful craftable item that requires mastery of many of the pack's mods to complete. Whether you enjoy technology, magic, exploration, or a mix of everything, ATM10 has a path for you.

Key Features

Technology and Magic

ATM10 covers both technical and magical play styles in depth. On the tech side, mods like Mekanism, Applied Energistics 2, Thermal Expansion, and Create provide deep automation, power generation, and storage systems. On the magic side, Botania, Blood Magic, Ars Nouveau, and Mahou Tsukai offer entirely different progression paths. Both sides of the pack are fully fleshed out and can be pursued independently or combined for more powerful setups.

Exploration and Dimensions

ATM10 expands the world significantly with new biomes, structures, and dimensions to explore. The Mining World provides a dedicated resource dimension that resets weekly, keeping the Overworld pristine for long-term builds. Additional dimensions such as the Twilight Forest, The Other, the Undergarden, the Bumblezone, and the Deeper Dark each offer unique environments, mobs, and loot.

The ATM Star

The ATM Star is the endgame goal of ATM10. Crafting it requires progressing deeply into many of the pack's mods and obtaining some of the most difficult materials in the game. It is a long-term challenge that gives the entire playthrough direction and purpose, with creative-tier rewards for those who complete it.

If you'd like to see an interactive ATM Star guide, see our [SiriusMC ATM Star Guide](#).

Beginner Tips and Tricks

Vein Miner (Ultimine)

ATM10 includes the Ultimine mod, commonly referred to as Vein Miner. It allows you to mine multiple blocks of the same type at once, making early resource gathering significantly faster. It also supports mining large 3x3 tunnels or staircases, which is useful for reaching lower Y levels where better materials are found.

Finding Biomes and Structures

Two compasses make navigation in ATM10 much easier. Nature's Compass lets you search for any biome in the game and points you toward it with a distance readout. Explorer's Compass works the same way but for locating generated structures. Both are cheap to craft and should be made early.

Early Power Generation

Mekanism wind generators are one of the best early power sources in ATM10. They require no fuel and generate energy passively as long as they are placed. The higher you build them, the more power they produce, so always place them as high as possible. They are an accessible and reliable way to power your early machines before you have the resources for more advanced generation methods.

Getting Started



ATM10 can feel overwhelming at first. With hundreds of mods included, knowing where to begin isn't always obvious. The best starting point is the quest book, found in the top-left corner of your inventory screen. It walks you through the pack step by step, introduces the different mods in a structured way, and rewards you for completing each quest to give you a helpful early boost. Following the quest book is the approach we recommend to all new players on SiriusMC.

Play style	Where to Start
Technology	Start with Mekanism for early power generation and ore processing, then move into Applied Energistics 2 for storage and autocrafting as your base grows.
Magic	Begin with Ars Nouveau or Botania for accessible early magic progression, then branch into Blood Magic or Mahou Tsukai for more complex and powerful systems.
Exploration	Head into the Twilight Forest early for structured dungeon progression, then work toward the Mining World and other dimensions for unique resources later in the game.
Endgame	Work toward crafting the ATM Star. This requires deep progression across many of the pack's mods and is the ultimate long-term challenge ATM10 has to offer.

To install ATM10 and learn more about banned items, scheduled restarts, and dimension resets, visit the [ATM10 Server Card](#).

It is recommended to allocate between 8GB and 10GB of RAM for ATM10.

SiriusMC bans certain items to protect server performance, the in-game economy, and claimed player bases. Use **/banneditems** in-game to see the full list of banned items on the server, or expand the Banned Items list below.

Banned Items ?

Item-based chunk loaders

All tick speed up items

Ender drives

Paradox machine

Explosives

Various Mahou Tsukai staffs

Time/weather manipulation items

Ready to Play?

Open Minecraft, select Multiplayer, and add a new server with the address below.

`atm10.siriusmc.net`

[Installation guide](#)

[Server rules](#)

[Join Discord](#)

Guide

[AllTheModium Ores Guide](#)

ATM10 features a tier progression system of unique ores beyond Netherite. This guide shows you where to find them, and how to use them

Guide

[SiriusMC's ATM Star Guide](#)

SiriusMC's guide to obtaining the ATM star!

Guide

[Mekanism Fission Reactor](#)

A helpful guide on creating a fission reactor from the mod Mekanism

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