

# Random Events Guide |

## Stoneblock 4

Events are randomly triggered occurrences that affect players during gameplay. They are categorised as beneficial, harmful, or neutral. These events can be turned off or on, depending on a player's preferences.

### Beneficial Events

| Event ID         | Description                                                                                                                                                                                                                                                                                                                                    |
|------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| ftb:gift_of_pets | <p>Triggers random drops from Minecraft's vanilla cat gift loot table. When it triggers, it checks for a nearby tamed pet then spawns rewards from that loot table.</p> <p>These include a rabbit's foot, rabbit hide, string, rotten flesh, feathers, raw chicken, and phantom membranes.</p>                                                 |
| ftb:stick        | <p>Drops a random stick that can be equipped in the curios menu's stick slot. There is a selection of sticks with different NBT data that grant different effects when equipped, the most sought after being the creative flight stick.</p>                                                                                                    |
| ftb:questingram  | <p>Spawns a passive questing ram. Feed or drop one of each colour of vanilla wool to the ram, and for each colour the ram's body grows a matching stripe.</p> <p>Completing the quest can award a single block of diamond, emerald, gold, iron, or lapis, or a crumble horn. The ram can be trapped, and the quest completed at any speed.</p> |

### Negative Events

| Event ID     | Description                                                                                                                                                                                                                                                                                                                              |
|--------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| ftb:creeper  | <p>Summons a creeper jumpscare, spawning an explosive creeper that detonates next to the player. This does not cause any explosive damage.</p>                                                                                                                                                                                           |
| ftb:collapse | <p>Summons a cluster of sand and gravel blocks above the player, with an alert reading "The ceiling is crumbling above you". Some of these sand and gravel blocks will be Suspicious, allowing the player to brush items from them.</p> <p>These blocks can contain high value early to mid-game loot, most notably netherite scrap.</p> |

|          |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
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| ftb:goat | <p>Spawns a Quantum Goat in your base, which targets either a player or a passive mob or pet and attacks by ramming, causing knockback.</p> <p>Killing, or having the goat ram a player, causes the goat to drop a reward. These may be (from most common to least common): Iron Ingot, Copper Ingot, Obsidian, Flux Dust, Dimensional Shard Gem, Greater Experience Gem, Lightning Bottle, Cognitive Flux, Gold Ingot, Ender Pearl, Wilden Horn, Teleportation Core, or a Clapple.</p> |
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## Neutral Events

| Event ID             | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
|----------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| ftb:wandering_trader | <p>Spawns a wandering trader. The trader can have between 6-10 different trades picked from the list below.</p> <p>Potential Trades:</p> <p>1x Ectoplasm <i>for</i> 4x Delightful Dirt</p> <p>1x Red Mushroom <i>for</i> x4 Glowing Mushroom</p> <p>4x Diamond <i>for</i> 1x Pitcher Plant</p> <p>4x Ersatz Leather <i>for</i> 1x Silk Touch Enchanted Book</p> <p>1x Otherflower <i>for</i> Magebloom Crop</p> <p>1x Flux Pearl <i>for</i> 1x Mysterious Cube</p> <p>1x Ender Pearl <i>for</i> 1x Teleporter</p> <p>4x Nether Wart <i>for</i> 1x Bastian Pod</p> <p>1x Emerald <i>for</i> 1x Diamond</p> <p>1x Emerald <i>for</i> 4x Brown Mushroom</p> <p>1x Emerald <i>for</i> 16x Podzol</p> <p>1x Emerald <i>for</i> 8x Mycelium</p> <p>1x Emerald <i>for</i> 2x Small Dripleaf</p> <p>1x Emerald <i>for</i> 2x Big Dripleaf</p> <p>3x Random Online Playerheads</p> <p>3x Random Pre-coded Playerheads</p> |
| ftb:chicken_jockey   | <p>Summons the End Chicken boss, required for quest line progression.</p> <p><b>It is not recommended to toggle this event off unless resetting a bugged boss fight, and only when advised to do so by staff.</b></p>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |

## Disabling and Enabling Events

All events are on by default. Some events should not be turned off unless advised to do so by staff, these are noted individually below.

To toggle an event off, use the following command, replacing Event ID with one of the IDs listed below (all starting with ftb:):

```
/events toggle <Event ID>
```

## Introduction

### Introduction

An introduction into Stoneblock 4, including how to get started and what mods are featured.

## Guide

### Apotheosis Guide

Covers Apotheosis's enchanting overhaul, affix gear, gems, world tiers, and full control over mob spawners.

## Boss Guide

### Chesed

The first major boss. Learn how to defeat it and what drops you can earn.

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