

# The SiriusMC Networks

Server IPs, rules, commands, staff information, and everything you need to know before and after joining SiriusMC.

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# Server List | SiriusMC

SiriusMC is a high-performance, UK based, modded Minecraft server network hosting a wide variety of popular Minecraft servers, including Tekkit SMP, Tekkit 2, The 1.12.2 Pack, RLCraft, All The Mods 10 (ATM10), ATM10: To The Sky (ATM10:TTS), and Stoneblock 4.

All SiriusMC servers are designed to provide a stable, immersive, and community-focused experience for players of all skill levels. Regular server restarts are scheduled to apply updates and roll out improvements.

Resource dimensions reset every Monday at 12:00 AM GMT, with additional monthly resets for select dimensions. The Overworld is never reset, allowing long-term progression and builds to remain intact.

## Every Server Includes

- Player and admin shops
- Land protection and grief prevention
- Custom plugins and mod fixes
- Vote crates and reward systems
- Active, friendly player communities
- A dedicated and responsive staff and development team
- High-performance server hardware (Intel i9-12900K, 128GB RAM, NVMe storage)
- Daily remote backups
- Online chunk loaders (use `/chunkloader` in-game to learn more)

## Installing a Modpack - Technic Launcher

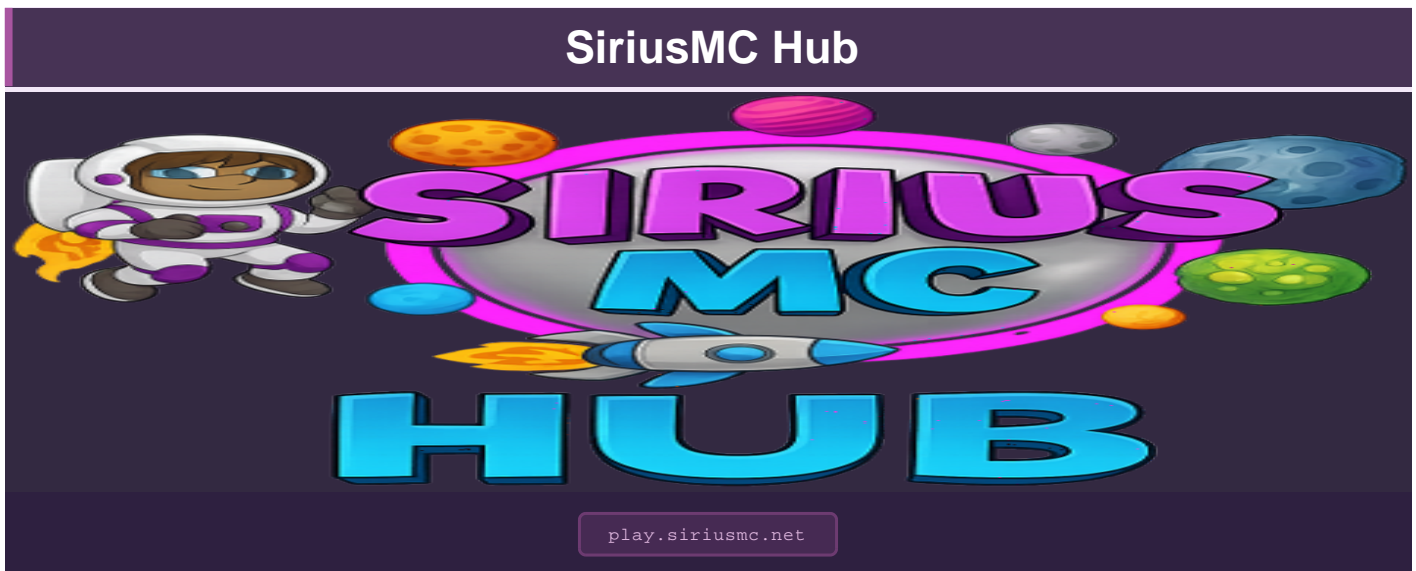
1. Search for the modpack name listed under the server.
2. Select it and click "**Install**" in the bottom right.
3. Once installed, open "**Launcher Options**" in the top right.
4. Go to "**Java Settings**" and allocate your preferred amount of RAM. *(See each server's entry below for the recommended amount.)*

## Installing a Modpack - Prism Launcher

1. Select "**Add Instance**" from the top left corner.
2. Select which platform you wish to download the modpack from, this is often **CurseForge**.
3. Click on the modpack, and in the bottom right press "**OK**".
4. Once installed, open "**Settings**" in the top left.

5. Go to "**Java**" and allocate your preferred amount of RAM. (See each server's entry below for the recommended amount.)

**Some modpacks may require you to manually install certain mods, you can do this through downloading the individual mods, and adding them to the modpack instance that is missing them.**



The SiriusMC Hub is our central lobby, designed to connect players across all servers. It allows players to safely join the network if they are unable to connect to a specific server, or if they are temporarily disconnected due to restarts, updates, or maintenance.

# Tekkit SMP



TekkitSMP.SiriusMC.net

Version · 1.0.5

Tekkit SMP is a classic modded Minecraft server, designed as an upgraded continuation of Tekkit 2 and the original Technic Pack SSP from the early days of Technic. It delivers a nostalgic survival multiplayer experience, blending both technical and magical mods.

Tekkit SMP includes the full range of mods from Tekkit 2, along with iconic additions that were removed during the transition from Technic SSP, such as Thaumcraft, Mystcraft, and Mo' Creatures. The pack is further expanded with carefully selected Thaumcraft and Mystcraft addons, Mo' Creatures Extended, and smaller enhancements like Re-Crystallized Wing.

Electro-Magic Tools plays a major role, acting as a bridge between IndustrialCraft and Thaumcraft, allowing players to combine technology and magic into powerful hybrid systems.

Detail	Info
<b>Version</b>	1.0.5
<b>Launcher</b>	Technic Launcher (search: "Tekkit SMP")
<b>RAM</b>	3-5GB recommended
<b>Mod List</b>	<a href="#">Click here!</a>
<b>Introduction</b>	<a href="#">Tekkit SMP Introduction</a>
<b>Restart Times</b>	2:00am   6:00am   11:00am   4:00pm   10:00pm
<b>Dimension Resets</b>	Resource World (Weekly) · The Nether (Monthly) · The End (Monthly)
<b>Banned Items</b>	<a href="#">View Banned Items</a>

# Tekkit 2



Tekkit.SiriusMC.net

Version · 1.2.6

Tekkit 2 is one of our high-performance Minecraft modded servers, optimised for stability and a customised gameplay experience. It includes popular technical mods such as IndustrialCraft, ProjectE (Equivalent Exchange), Project Red (RedPower), BuildCraft, and Galacticraft. Our Tekkit 2 server also features toggleable PVE and PVP, allowing players to choose their preferred play style.

Detail	Info
<b>Version</b>	1.2.6
<b>Launcher</b>	Technic Launcher (search: "Tekkit 2")
<b>RAM</b>	3-5GB recommended
<b>Mod List</b>	<a href="#">Click here!</a>
<b>Introduction</b>	<a href="#">Tekkit 2 Introduction</a>
<b>Restart Times</b>	2:00am   6:00am   11:00am   4:00pm   10:00pm
<b>Dimension Resets</b>	Resource World (Weekly) · The Nether (Monthly) · The End (Monthly)
<b>Banned Items</b>	<a href="#">View Banned Items</a>

# The 1.12.2 Pack



## THE 1.12.2 PACK PERFECTLY COMPLEX

1122.SiriusMC.net

Version · 1.6.6

The 1.12.2 Pack is a large Minecraft 1.12.2 modpack server featuring over 250 mods, optimised for high performance, stability, and a customised multiplayer gameplay experience.

Popular included mods include Galacticraft, Applied Energistics 2 (AE2), Thermal Expansion, and the Twilight Forest, offering a diverse mix of technology, exploration, and progression.

SiriusMC provides a stable and friendly multiplayer environment with the benefits of a strong community, a fair and player-driven economy, and reliable server performance. Players can also enjoy toggleable PVE and PVP, allowing for flexible play styles.

Detail	Info
<b>Version</b>	1.6.6
<b>Launcher</b>	Technic Launcher (search: "The 1.12.2 Pack")
<b>RAM</b>	5-8GB recommended
<b>Mod List</b>	<a href="#">Click here!</a>
<b>Introduction</b>	<a href="#">1.12.2 Introduction</a>
<b>Restart Times</b>	2:00am   8:00am   2:00pm   8:00pm
<b>Dimension Resets</b>	Resource World (Weekly) · Deep Dark (Weekly) · Twilight Forest (Weekly) · The Nether (Monthly) · The End (Monthly)
<b>Banned Items</b>	<a href="#">View Banned Items</a>

# RLCraft



RL.SiriusMC.net

Version - 2.9.3

RLCraft is a meticulously curated, survival-focused Minecraft modpack featuring 100+ mods, designed to deliver an immersive and challenging experience. This RLCraft multiplayer server introduces a unique twist on survival mechanics, including realistic progression, advanced resource gathering, and dangerous exploration.

The modpack overhauls the standard Minecraft experience by adding increased realism and difficulty through modified crafting recipes, thirst and temperature systems, diverse and hostile creature encounters, and unique character progression paths. SiriusMC's RLCraft server offers a rewarding survival experience for players seeking a true challenge.

Detail	Info
<b>Version</b>	2.9.3
<b>Launcher</b>	Technic Launcher or Prism Launcher (search: "RLCraft")
<b>RAM</b>	2-5GB recommended
<b>Mod List</b>	<a href="#">Click here!</a>
<b>Introduction</b>	<a href="#">RLCraft Introduction</a>
<b>Restart Times</b>	5:00am   11:00am   5:00pm   11:00pm
<b>Dimension Resets</b>	Resource World (Weekly) · Lost Cities (Weekly) · The Nether (Monthly) · The End (Monthly)
<b>Banned Items</b>	<a href="#">View Banned Items</a>

# Allthemods 10 (ATM10)

# ALL THE MODS 10

ATM10.SiriusMC.net

Version - 7.0

ATM10 (All The Mods 10) is a massive Minecraft modpack featuring 470+ mods and countless quests to guide your progression. Designed for long-term gameplay, ATM10 includes a built-in endgame goal, crafting the powerful ATM Star, along with creative-tier items that remove limits on power generation and storage.

Originally created as a private pack for friends, the All The Mods series has grown into one of the most popular modpacks in the Minecraft community. At SiriusMC, our ATM10 server offers something for every play style, whether you enjoy technology, magic, or a mix of both, all within a stable multiplayer environment and an active and friendly player community.

Detail	Info
<b>Version</b>	7.0
<b>Launcher</b>	Prism Launcher (search: "ATM10")
<b>RAM</b>	8-10GB recommended
<b>Mod List</b>	<a href="#">Click here!</a>
<b>Introduction</b>	<a href="#">ATM10 Introduction</a>
<b>Restart Times</b>	12:00am   6:00am   12:00pm   6:00pm
<b>Dimension Resets</b>	Mining World (Weekly) · The Other (Weekly) · Twilight Forest (Weekly) · Undergarden (Weekly) · Deeper Dark (Weekly) · Bumblezone (Weekly) · The Nether (Monthly) · The End (Monthly) · The Beyond (Never)
<b>Banned Items</b>	<a href="#">View Banned Items</a>

# ATM10: To The Sky (ATM10:TTS)

# ATM 10 TO THE SKY

[ATM10tts.SiriusMC.net](https://ATM10tts.SiriusMC.net)

Version · 2.0.2

ATM10:TTS (All The Mods 10: To The Sky) is a skyblock version of ATM10, featuring 300+ mods and a progression experience far beyond traditional skyblock gameplay. Start from a small island in your own dedicated dimension, then expand, automate, and explore your way through a massive modded tech and magic ecosystem.

Whether you're a builder looking to design a sprawling sky base or an automation-focused player aiming to optimise every process, ATM10:TTS offers deep progression and complex challenges. Feeling brave? Attempt to craft the ATM Star, starting with nothing but a small island in the sky.

At SiriusMC, our ATM10:TTS server supports solo and team play, allowing you to invite friends to share an island and conquer the skies together on a stable, community-driven multiplayer server.

Detail	Info
<b>Version</b>	2.0.2
<b>Launcher</b>	Prism Launcher (search: "ATM10SKY")
<b>RAM</b>	6-8GB recommended
<b>Mod List</b>	<a href="#">Click here!</a>
<b>Introduction</b>	<a href="#">ATM10:TTS Introduction</a>
<b>Restart Times</b>	12:00am   6:00am   12:00pm   6:00pm
<b>Dimension Resets</b>	The Nether (Monthly) · The End (Monthly)
<b>Banned Items</b>	<a href="#">View Banned Items</a>

# Stoneblock 4



SB4.SiriusMC.net

Version · 1.15.3

You begin in isolation, surrounded by stone, and must carve out your existence from solid rock using hammers, brushes, and a progression system built around uncovering increasingly valuable resources. Deep within the stone lie the Vaults, handcrafted challenge dungeons filled with logic puzzles, and unique combat encounters. Completing them rewards rare loot and progression materials that cannot be obtained any other way. Rather than traditional mining, you brush blocks like gravel, dirt, sand, and dust to extract material chunks, with your Unearth level unlocking access to better and more diverse ores over time. The overarching goal is to power the World Engine, an ancient structure whose secrets are uncovered through interacting with Echoes, holographic remnants of the civilisations that came before. Featuring hundreds of mods, including community favourites like Create, Mekanism, Industrial Foregoing, and Ars Nouveau. Play alone, or with friends, to fix your World Engine.

Detail	Info
Version	1.15.3
Launcher	Prism Launcher (search: "Stoneblock 4")
RAM	8-10GB recommended
Mod List	<a href="#">Click here!</a>
Introduction	<a href="#">Stoneblock 4 Introduction</a>
Restart Times	12:00am   6:00am   12:00pm   6:00pm
Dimension Resets	None
Banned Items	<a href="#">View Banned Items</a>

# Server Rules | SiriusMC

Displayed below are the rules that apply when playing on any SiriusMC server. These rules apply to all players regardless of rank, both paid and playtime based. If you are caught breaking our server rules, sanctions may be taken against you and repeated offences may result in a permanent ban from SiriusMC. **Rules are subject to change at any time and are subject to staff discretion.** If you have been sanctioned and would like to appeal, please do so either using our [Ticket System](#) or on our [Discord Server](#).

We ask all players to respect both the rules and the spirit behind them. Attempts to bypass rules through technicalities, semantics, or loopholes go against the values of our community. Our moderation team enforces rules based on their intent, with the goal of keeping the servers fair, welcoming, and enjoyable for everyone. Please use common sense and consider how your actions affect others while playing on our servers.

## 1. Hacking, Cheating and Exploiting

All forms of hacking or cheating are prohibited. Examples of this include: illegal dupe glitches, hacked clients, use of x-ray, etc. If you find a bug you are expected to either report it in-game to a member of staff, or using the [Ticket System](#) or our [Discord Server](#). Exploiting bugs to gain an advantage will result in punishment.

## 2. Advertising, Spamming or Trolling

All forms of advertisement (e.g. other servers) are banned on SiriusMC unless you have permission from a member of our staff team. Spamming the chat with unwanted messages or trolling other players in any form is not permitted. This does not apply to friendly "banter", but you should always stop if told to.

## 3. Griefing or Stealing from Claimed Land

Claimed land is strictly protected and players are not allowed to grief, steal or unwantedly interact with it (or attempt to). Unclaimed land however is considered fair game and players are welcome to do as they please to it, provided it does not amount to landscape grief. **This does NOT apply to unclaimed land.**

## 4. Timers and Redstone Clocks must be set to 20 ticks or higher

All timers, Redstone clocks or anything that emits a Redstone pulse must be set to a minimum of 20 ticks (1 second). While a single Redstone clock set below this won't cause issues, the combined effect of large numbers of these clocks results in degraded server performance.

## 5. Do not attempt to bypass any player restrictions (e.g. item bans)

Any attempt to bypass player restrictions and/or the server rules may result in player sanctions. This includes attempting to have or having banned items, bypassing limits, or testing the server rules.

## 6. Keep Chat Clean

Common sense should be used when talking in chat. Swearing is permitted as long as it is not excessive. At SiriusMC we have a zero-tolerance policy for any form of racism, sexism, homophobia, discrimination, religious intolerance, or incitement to violence or harassment. If you are caught partaking in any of the aforementioned it will result in player sanctions occurring against you.

## 7. Large Scale Factories/Systems — please be considerate

Large scale factories and farms may cause issues for players living nearby or for the server as a whole. If your factory is causing lag, you may be asked to reduce its size or scale. Please be considerate when designing these.

## 8. No Anti-AFK Machines

Anti-AFK machines or anything that bypasses the AFK timer will result in player sanctions. These can be auto-detected. On modded Minecraft the per-player resource requirements are higher than on vanilla, and therefore we prioritise resources for players who are actively playing.

## 9. Landscape or Claim Edge Griefing

Do not claim against the edge of another claim or destroy near or around someone's claim. You must allow other players some room to expand and grow their claim in the future. Additionally, destroying a large amount of the landscape without reason is considered landscape grief and is not allowed.

## 10. Do not argue with staff decisions

Staff are volunteers and are only trying to improve the player experience for all. Please do not argue with requests or decisions they give. If you have an issue with a member of staff, please contact Rishum, the server owner.

## **11. Trades must be priced reasonably and follow the minimum prices set in: /price (Tekkit 2 & Tekkit SMP)**

Running an economy on a modded server has challenges, especially with Project E. All trades must follow the minimum price set in /price. This includes giving/sending money, and includes items being given for free. Legitimately teamed players are exempt from this rule.

# Server Commands | SiriusMC

This page provides a list of player commands categorised by their functionality. If you have any questions or issues about the commands below, please get in touch with our support team on our [Discord!](#)

`{}` = optional input  
`<>` = required input

## General Information Commands

Server	Command	Description
All	<code>/info</code>	View the server information menu
All	<code>/rules</code>	Lists the server rules
All	<code>/ranks</code>	View playtime and paid ranks
All	<code>/store</code>	Display the link to our store
All	<code>/website</code>	Displays a link to our website
All	<code>/discord</code>	Displays the Discord invite link
All	<code>/discordlink</code>	Allows you to link your MC and Discord account
All	<code>/resetme</code>	Will reset all player data

## Player Action Commands

Server	Command	Description
RLCraft	<code>/pvp</code>	Toggles PVP
All	<code>/keepinventory</code>	Toggles keep inventory
All	<code>/suicide</code>	Ends your life
All	<code>/time</code>	Displays the server time
All	<code>/afk</code>	Displays to the server that you are AFK
RLCraft	<code>/rune</code>	View the recipe for a crafting rune
The 1.12.2 Pack	<code>/fixgrowth</code>	Fixes broken Growth Accelerators
The 1.12.2 Pack	<code>/quest</code>	Opens the Quest Menu
All	<code>/kit</code>	Opens the kit menu

All	/list	View all online players
All	/gList all	View all online players on the entire network
Stoneblock 4	/base	Opens the Base menu
Stoneblock 4	/echo <echo name>	Teleports the player to the specified echo

## Communication Commands

Server	Command	Description
All	/msg <player> <message>	Send a direct message to another player
All	/r <message>	Reply to the last received message
All	/mail send <player> <message>	Sends a mail message to a player
All	/mail clear	Deletes all your received mail
All	/mail read	Marks all your received mail as read
All	/me <text>	Displays an action message in chat
All	/groupchat	Allows you to create a group chat in-game
All	/ignore <player>	Ignore all messages from a player
All	/realname <nickname>	Displays a nicknamed player's actual username
Stoneblock 4	/ftbteams redirect_chat	Toggles chat between player's FTB team or vanilla chat

## Teleportation Commands

Server	Command	Description
All	/tpa <name>	Send a teleportation request to another player
All	/tpahere <name>	Send a request to teleport another player to you
All	/warp {name}	View a list of warps or teleport to one
All	/spawn	Teleport to the server spawn
All	/rtp	Teleport to a random location
All	/hub	Teleports you to the Network Hub

All	/sethome <name>	Set a home position that can be teleported back to
All	/home {name}	Display all your set homes or teleport back to one
All	/delhome <name>	Deletes a home
All	/back	Teleports you to your last position

## Playtime Commands

Server	Command	Description
All	/ar leaderboard	View the overall playtime leaderboard
All	/playtime	Displays your overall playtime on the server

## Donator Commands

Minimum Rank	Command	Description
Iron	/ptime	Change your individual time of day
Gold	/feed	Replenishes your food bar
Diamond	/nick	Set a nickname
Diamond	/workbench	Open a crafting bench
Diamond	/cb	Open a crafting bench
Diamond	/repair	Repairs vanilla items
Custom	/prefix	Set a custom prefix
Custom	/custom	Access the custom rank personalisation command

## Voting Commands

Server	Command	Description
All	/vote	View the links to the voting websites
All	/voting	View information about voting, including the rewards
All	/vp claim	Claim pending vote party rewards

All	/crate swap	Combines lower-tier crate keys into a higher tier
All	/crate	Claim pending vote rewards

## Land Claiming Commands

Server	Command	Description
All	/abandonclaim	Deletes the claim you are standing in
All	/abandonallclaim	Deletes all your claims
All	/accesstrust <name>	Grants a targeted player access permissions for a claim
All	/autotrust	Trust any player/mod that breaks a block within 30 seconds
All	/buyclaimblocks	Purchases more claim blocks
All	/city	Open the city menu
All	/claimgui	Toggles the interactable GUI for claim properties
All	/claim <range>	Claims a radius
All	/claimexplosions	Enables explosions within a claim
All	/claimflag	Allows you to edit the set flags (properties) on your claim
All	/claimslist	Shows all your claims and their locations
All	/subdivideclaim	Enters subdivision mode to create subdivisions within a claim
All	/toggleclaimtool	Allows you to disable or enable the claim inspection tool
All	/trust <name>	Grants a targeted player build permissions for a claim
All	/trustlist	Displays all trusted players
All	/untrust <name>	Removes a targeted player's permissions for a claim

[Click Here](#) for more information on how land claiming works on SiriusMC

## Economy Commands

Server	Command	Description
All	/bal {player}	View your or another player's balance
All	/baltop	Displays the economy leaderboard
RLCraft	/lottery buy <amount>	Purchase a lottery ticket (max 10)
RLCraft	/lottery gui	Opens the lottery GUI
RLCraft	/lottery help	View the lottery help page
RLCraft	/lottery status	View status about the lottery
All	/pay <name>	Send money to another player
All	/ps <name>	Open a player's individual shop
All	/ps	Opens the player shop GUI
All	/ps search <item>	Search all player shops for specific items
All	/price	Displays minimum price for the currently held item
All	/shop	Opens the Admin Shop menu
All	/trade <name>	Send a trade request to another player

[Click Here](#) for more information on how the economy works on SiriusMC

## Chunkloader Commands

Server	Command	Description
All	/bcl list own {page}	Displays the coordinates of all your chunkloaders
All	/chunkloader	View information about chunkloaders
All	/chunks	View how many chunkloaders you have and how many are in use

# General Guides

Here you can find guides to mods or plugins that are used widely on our servers!

# How to Claim Land - GriefPrevention Guide | SiriusMC

When it comes to claiming land, the **Golden Shovel** is your best friend. The information below covers the main commands from GriefPrevention; you can use these to create, extend, or abandon your claims, as well as setting and revoking permissions.

## Claiming and Extending Your Land

Claiming your land takes 3 simple steps:

Step	Action	Result
1	Type <b>/kit claim</b> into chat	This will give you a golden shovel, the key tool for claiming land
2	Right-click a corner of your soon-to-be claim	This sets the first point of your claim, shown as a diamond block
3	Right-click the opposite corner of your soon-to-be claim	This creates a rectangular 2D claim

To extend a **pre-existing claim**, select a **corner** of your claim by right-clicking it with the golden shovel. Claim borders become visible by right-clicking the ground with a stick or golden shovel. Then select the point you'd like to extend the claim to.

## Trusting Other Players and Mods

You may want to invite other players and give them permission to interact within your claim. Whether that means building, opening containers, or pressing buttons, the commands below must be run **within** your claim.

Command	Description
<code>/Trust &lt;Player_Name&gt;</code>	Gives a player permission to build, open containers, and interact with objects

<code>/AccessTrust &lt;Player_Name&gt;</code>	Gives a player permission to use your buttons, levers, and beds
<code>/ContainerTrust &lt;Player_Name&gt;</code>	Gives a player permission to use your buttons, levers, beds, crafting gear, containers, and animals
<code>/TrustList</code>	Lists the permissions for the claim you're standing in
<code>/Untrust &lt;Player_Name&gt;</code>	Revokes any permissions granted to a player in your claim
<code>/Untrust All</code>	Revokes any permissions granted to all players in your claim

Sometimes, Minecraft mods use "fake players", such as the Just Dire Things mod from ATM10. These fake players help automate certain player activities such as breaking, placing, or interacting with blocks. However, they may not work inside your claim by default. The command below will grant them permission:

Command	Description
<code>/AutoTrust</code>	Trusts any player or fake player that breaks a block within 30 seconds

## Subdividing Within Your Claim

Subdividing is when you create a claim within your existing claim. This is useful for creating "plots", allowing players to have certain permissions within that smaller area that they won't have in your main claim.

Command	Description
<code>/SubdivideClaims</code>	Switches your shovel to subdivision mode
<code>/RestrictSubclaim</code>	Restricts a subclaim so that it inherits no permissions from your main claim
<code>/BasicClaims</code>	Switches your shovel back to basic claims mode

## Abandoning Your Claim(s) / Transferring Ownership

If you no longer wish to have a piece of land claimed, you can choose to abandon it.

Command	Description
<code>/AbandonClaim</code>	Abandons the claim you are currently standing in
<code>/AbandonAllClaims</code>	Abandons all claims you have made

Alternatively, you can **transfer ownership** of the claim you are standing in to another player.

Command	Description
<code>/TransferClaim &lt;Player_Name&gt;</code>	Transfers ownership of the claim to the selected player

## Earning More Claim Blocks

Need more space? There are several ways to earn or acquire additional claim blocks on SiriusMC:

Method	How
Vote Crate Keys	Claim blocks can be found as rewards inside vote crates, earned by voting for the server. You can find the links <a href="#">here</a> .
Play Time	For every hour you are on the server you will earn 500 claim blocks.
Player Trading — <b>/transferblocks</b>	Purchase claim blocks directly from other players using the <b>/transferblocks</b> command.
SiriusMC Store	Claim blocks can be purchased for real money from the SiriusMC store, found <a href="#">here</a> .

### Guide

#### [Economy and Earning In-Game](#)

#### [Currency](#)

Learn how the economy works and how to obtain in-game currency on SiriusMC

### Boss Guide

#### [Playtime and Donator Ranks](#)

Learn about the playtime and donator ranks on SiriusMC

# Economy and Earning In-Game Currency | SiriusMC

When you play on our network, you have several ways to earn in-game money. These range from opening your own shop, to voting, to bartering directly with others. Below are short guides on how the economy works and the main points you need to know.

## 1. Opening Your Own Shop

When you first join one of SiriusMC's servers you won't automatically have a player shop, but you can create one free of charge. Below guides you through creating a shop, setting prices, searching other players' shops, and viewing your metrics.

### Creating a Player Shop




**The red section is where other player shops are located.**


**The green section is where you can view your player shop, search the entire player shop database, and view metrics.**

To create your player shop, open the GUI using the command `/ps`. The green section gives you the ability to:


 View previous pages


 Create / view your player shop

 Search for an item

 View metrics

 Exit the GUI

 View the next page


Pressing the  chest icon will allow you to create your player shop. After creating it, pressing the chest icon will open your player shop. Alternatively, you can use `/ps <Your Username>` to open the GUI directly onto your player shop.

### Adding Items and Setting Prices

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You can add items to your player shop by opening your player shop and left-clicking the item you want to sell. You will then be prompted to enter the amount you wish to sell **one** item for.

Some items have minimum prices. If you input a price lower than the minimum, it will default to the minimum set price. For example, if diamonds have a minimum price of \$400 each and you try to sell them for \$100, the listing will default to \$400.

Your shop has a limit to how many items you can sell. By default, you start with 10 slots, each holding up to 256 of one item. More slots can be bought using the  icon, however the cost increases with each slot purchased.


### Searching the Shops

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When looking for something specific, use the search function from the  compass icon. This will prompt you to type the item name into chat, or you can use `/ps search <item name>`. If you don't know the full item name, you can type part of it and the shop will show all items containing that word.

### Viewing Shop Metrics

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Want to know what items are selling well? Click the  enchanted book icon and a link will appear in chat. Clicking it will take you to SiriusMC's metrics page, where you can view everyone's shop on the server you're playing on, including your own!

## 2. Voting

Voting is also a great way to make money on a regular daily basis. There are 8 links you can vote on; each one rewards you with Crate Keys that can be used in-game, as well as diamonds, steak, and claim blocks and a cash amount based on your rank.

Crate Keys can be used at **/warp Crates** on any of our servers, giving you a chance to receive items, money, and claim blocks. Crates also come in different tiers: Basic, Simple, Common, Uncommon, Rare, and Legendary. The better the tier, the better the reward, but keys can also be saved up and exchanged for the next tier using the command **/crate swap**.

The monetary reward you earn from voting increases based on your rank, so the more you play the more each vote is worth.

Rank	Cash Reward	Claim Blocks
Newbie	\$300	200
Amateur	\$500	300
Novice	\$700	400
Seasoned	\$900	500
Respected	\$1,100	600
Trusted	\$1,300	700
Expert	\$1,500	800
Esteemed	\$1,700	900
Veteran	\$2,000	1,000
Titan	\$2,100	1,100
Donator Ranks		
Iron	\$2,200	1,200
Gold	\$2,300	1,300
Diamond	\$2,400	1,400
Emerald	\$2,500	1,500

**VOTE LINK 1**

**[Minecraft-MP](#)**

minecraft-mp.com

**VOTE LINK 2**

**[FTB Servers](#)**

ftbservers.com

**VOTE LINK 3**

**[Tekkit Server List](#)**

tekkitserverlist.com

**VOTE LINK 4**

**[Minecraft Servers](#)**

minecraftservers.org

**VOTE LINK 5**

**[Minecraft Server List](#)**

minecraft-server-list.com

**VOTE LINK 6**

**[Top Minecraft Servers](#)**

topminecraftservers.org

**VOTE LINK 7**

**[Modded Minecraft Servers](#)**

moddedminecraftservers.com

**VOTE LINK 8**

**[CurseForge Servers](#)**

curseforge.com

### 3. Bartering With Other Players

Like most servers, we encourage players to trade with one another. This is a great way to make fast sales from items, or even services, such as paying someone to decorate or build for you. This does not apply to real-world currency, and any real-life currency being used for in-game services may lead to sanctions.

However, some of our servers, such as Tekkit 2 and Tekkit SMP, enforce a rule that trades must be priced reasonably and follow the minimum prices set in **/price**. This means you cannot sell expensive items for \$1, or give away items for free, unless in a team. To read the reason for this and our other server rules, see: [rules](#).

#### Guide

##### [How to Claim Land - GriefPrevention Guide](#)

Learn how to use the GriefPrevention Guide to claim your land on SiriusMC

#### Guide

##### [Playtime and Donator Ranks](#)

Learn about the playtime and donator ranks on SiriusMC

# Playtime and Donator Ranks | SiriusMC

SiriusMC has two rank systems that run alongside each other. **Playtime Ranks** are earned by playing on the server, and **Donor Ranks** are purchased from the store. Playtime ranks reward your time and dedication, while donor ranks provide additional perks and support the server.

## Playtime Ranks

Playtime ranks are awarded automatically as you accumulate hours on the server. Each new rank unlocks additional homes, chunk loaders, and player warps. Your rank is displayed in chat next to your name.

### [Newbie]

Perk	Amount
Playtime Required	0 Hours
Homes	1
Chunk Loaders	2
Player Warps	1

### [Amateur]

Perk	Amount
Playtime Required	1 Hour
Homes	2
Chunk Loaders	4
Player Warps	2

### [Novice]

Perk	Amount
Playtime Required	10 Hours
Homes	3
Chunk Loaders	6
Player Warps	3

### [Seasoned]

Perk	Amount
Playtime Required	20 Hours
Homes	4
Chunk Loaders	8
Player Warps	4

### [Respected]

Perk	Amount
Playtime Required	40 Hours
Homes	5
Chunk Loaders	10
Player Warps	5

### [Trusted]

Perk	Amount
Playtime Required	60 Hours
Homes	6
Chunk Loaders	12
Player Warps	6

### [Expert]

Perk	Amount
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Playtime Required	80 Hours
Homes	7
Chunk Loaders	14
Player Warps	7

### [Esteemed]

Perk	Amount
Playtime Required	100 Hours
Homes	10
Chunk Loaders	16
Player Warps	8

### [Veteran]

Perk	Amount
Playtime Required	160 Hours
Homes	11
Chunk Loaders	18
Player Warps	9

### [Titan]

Perk	Amount
Playtime Required	320 Hours
Homes	12
Chunk Loaders	20
Player Warps	10

- Use **/playtime** or **/siriusranks** in-game to check your current playtime and progress toward the next rank.
- Every hour you play on the server you gain an additional 500 claim blocks.

## Donor Ranks

Donor ranks are purchased from the [SiriusMC Store](#) and provide a permanent set of enhanced perks on top of your existing playtime rank. Purchasing a donor rank also directly supports the server and helps keep it running.

### [Iron]

Perk	Amount
Homes	50
Chunk Loaders	30
Player Warps	11
Starting Money	\$25,000
Claim Blocks	1,500
Extra Commands	/PTime

### [Gold]

Perk	Amount
Homes	100
Chunk Loaders	35
Player Warps	12
Starting Money	\$50,000
Claim Blocks	3,000
Extra Commands	/PTime, /Workbench, /Repair*

### [Diamond]

Perk	Amount
Homes	1,000
Chunk Loaders	40
Player Warps	13
Starting Money	\$125,000
Claim Blocks	6,000
Extra Commands	/PTime, /Workbench, /Repair*, /Nick (Nickname)

## [Emerald]

Perk	Amount
Homes	Unlimited
Chunk Loaders	45
Player Warps	14
Starting Money	\$250,000
Claim Blocks	12,000
Extra Commands	/PTime, /Workbench, /Repair*, /Nick (Nickname)

## [Custom]

Perk	Amount
Homes	Unlimited
Chunk Loaders	50
Player Warps	15
Starting Money	\$375,000
Claim Blocks	24,000
Extra Commands	/PTime, /Workbench, /Repair*, /Nick (Nickname), /Custom

\*The /Repair command works with vanilla items only.

- The **Custom** rank allows you to customise your rank prefix and colours, as well as have a custom join and leave message!
- Donor ranks can be purchased from the [SiriusMC Store](#).

To add your new custom prefix and/or nickname to your join/leave message, you need to enter your full username; it will be formatted automatically to the prefix and nickname you had at the time.

### Guide

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### Guide

#### [Economy and Earning In-Game Currency](#)

Learn how the economy works and how to obtain in-game currency on SiriusMC