

# Digital Miner About and Usage

## About

This machine teleports mined blocks to its inventory. The player can set the mining radius and the depth for its scanning area. The player can also opt to replace all mined blocks should the player wish to do so by keeping it fed with the desired material. The Digital Miner can be configured to mine ores only within a certain area. The Digital Miner can also be set to silk touch ores, but this results in higher power consumption. the Digital Miner can automatically remove ores from its inventory for automated processing by other machines. It also takes the same upgrades as other Mekanism machines.

## Crafting Recipe



### Ingredients

**Atomic Alloy**  
**Steel Casing**  
**Logistical Sorter**  
**Teleportation Core**  
**Robit**  
**Basic Control Circuit**

## Usage

Digital Miner needs a source of power. It can be powered through its energy slot by one of its three energy ports which are situated on the sides and bottom. In the main interface, click on the gray Config button to specify the area and filters for use. If you do not wish to leave empty spaces where ore blocks used to be, fill the block replacement slot with any block, turn on the requirement in the filters, and supply the necessary blocks in the machine's inventory. Once powered and your filters made, hit the Start button back in the main interface to start mining. The Digital Miner has two IO-Slots (indicated by a yellowish-tan square), the one on the back, where the items can be picked up, i.e. by Logistical Transporter (mod equivalent of an item pipe) and the one on the top

front to insert replacement blocks, i.e. from a [bin](#) (mod equivalent of a container). To speed up the miner, use speed upgrades. To increase the energy capacity and efficiency of the miner, install energy upgrades. Up to 8 can be used for a 10x effect for both upgrades. It is not recommended to use the digital miner to break items of high importance (machinery/altars) without first testing what effects it can cause (worst case being the item breaks without it dropping and not appearing in the Digital Miners inventory). If you are unsure of anything, try testing the desired item/block first (ores should always be safe to mine). Even though it can bypass obstacles (e.g. warded zones from Thaumcraft, shielded areas from RFTools etc.) by directly accessing the block, it cannot break unharvestable blocks or redstone.

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